

Parts of a Card



Grade

Raise the grade of your vanguard, and call high grade rear-guards!

Trigger Icon

If the card revealed as a trigger check has an icon here, and it is the same clan as either your vanguard or one of your rear-guards, the effect will activate.

Skill Icon

Units have one of the following abilities according to their grade!



Boost

When the unit directly in front is attacking, units with this icon can aid the attacker! (Check the front side on how to boost!)



Intercept

When another unit is being attacked, if a unit with this icon is on a rear-guard circle in the front row, that unit can go to the guardian circle to become a guardian!



Twin Drive!!

When a unit with this icon does a drive check, perform a trigger check twice. Increase your hand and chances of flipping over a trigger icon! It's super powerful!

Shield

As long as a unit is a guardian, the amount of shield gets added to the power of the unit being attacked.

Text

Some units have special abilities written here!

Card Name

This unit's name.

Clan and Race

This is the unit's class. You need this to play with the "standard fight" rules.

Critical

When this unit hits a vanguard, it deals damage equal to the critical!

Power

The power is used when battling an opponent's unit. Of course, the bigger the stronger!

Parts of the Playmat



Guardian Circle

Place to call guardians when defending against an opponent's attack. The amount of shield gets added to the power.

Trigger Zone

Cards revealed from the top of the deck during a drive check or a damage check is placed here. Check for a trigger!

Vanguard Circle

Your vanguard is placed here. The vanguard is your avatar.

Rear-guard Circle

Place to call rear-guards that will fight for you. There are five in all. Only rear-guards can move or exchange places back and forth within the same column.

Deck

Shuffle your deck well, and put it face down here.

Drop Zone

Retired units are placed here.

Damage Zone

Cards go here when an attack hits, and your vanguard takes damage.

Hand

Your hand is the group of cards that you can use. Hold it so your opponent cannot see what you have!

Flash Fight Decklist

There are two decks included! One is a deck consisting of the holy swordsmen of the «Royal Paladin» that Aichi uses. The other is a deck consisting of the dragons that form the «Kagero» that Kai uses. Below are all the cards included in the decks. Which card is your favorite?

"Stardrive" Deck

x3	x4	x2	x4
Stardrive Dragon	Knight of Silence, Gallatin	Knight of the Harp, Tristan	Little Sage, Marron
GRADE 3	GRADE 2	GRADE 2	GRADE 1
POWER 10000	POWER 10000	POWER 8000	POWER 8000
x3	x1	x4	x4
Starlight Unicorn	Stardust Trumpeter	Bringer of Good Luck, Epina	Weapons Dealer, Govannon
GRADE 1	GRADE 0	GRADE 0	GRADE 0
POWER 6000	POWER 6000	POWER 5000	POWER 5000

"Crested" Deck

x3	x4	x2	x4
Crested Dragon	Dragon Knight, Nehalem	Wyvern Strike, Tejas	Embodiment of Armor, Bahr
GRADE 3	GRADE 2	GRADE 2	GRADE 1
POWER 10000	POWER 10000	POWER 8000	POWER 8000
x3	x1	x4	x4
Wyvern Strike, Jarran	Lizard Runner, Undeux	Dragon Dancer, Monica	Embodiment of Spear, Tahr
GRADE 1	GRADE 0	GRADE 0	GRADE 0
POWER 6000	POWER 6000	POWER 5000	POWER 5000

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You can check the official web site for upcoming sets, tournaments, events, and the latest news!

Cardfight!! Vanguard Official Website

<http://www.facebook.com/CardfightVanguard/>